

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

APPLICATION FOR UNITED STATES PATENT

MULTIPLE AND HYBRID GRAPHICS DISPLAYS

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MULTIPLE AND HYBRID GRAPHICS DISPLAY TYPES

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CROSS-REFERENCE TO RELATED APPLICATIONS

4 Not applicable.

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BACKGROUND OF THE INVENTION

8 The present invention relates to computer support of multiple display types.

10 Present computer systems provide a certain amount of flexibility in combining multiple computer displays and display types to a single personal computer, workstation, or embedded system. For example, under the Microsoft 12 Windows 98 operating system, it is possible to simultaneously display images on two displays, but each display must be connected to a video adapter card 14 attached to an ISA or PCI bus via its own slot. The computer must be configured (not in real time) to support the two different adapter cards and the 16 displays attached to them. Graphic libraries and drivers must be identified and employed for each output display type. Different displays cannot be easily 18 swapped without extensive configuration.

20 The following patents relate to the display portability problem addressed above: U.S. Patent No. 5,960,213, to Wilson, entitled "Dynamically 22 Reconfigurable Multi-Function PCI Adapter Device; U.S. Patent No. 5,948,091, to Kerigan et al., entitled "Universal Digital Display Interface"; U.S. Patent No. 5,910,180, to Flory et al., entitled "Context Virtualizing Device Driver

Architecture"; U.S. Patent No. 5,883,642, to Thomas et al., entitled
2 "Programmable Retargeter Method and Apparatus"; U.S. Patent No. 5,799,204,
to Pesto, Jr., entitled "System Utilizing BIOS-Compatible High Performance
4 Video Controller Being Default Controller at Boot-Up and Capable of Switching
to Another Graphics Controller After Boot-Up"; U.S. Patent No. 5,752,032, to
6 Keller et al., entitled "Adaptive Device Driver Using Controller Hardware Sub-
Element Identifier"; and U.S. Patent No. 5,606,657, to Dennison et al., entitled
8 "Virtual Graphics Processor for Embedded Real Time Display Systems".
However, unlike with the present invention, none of these solutions provide a
10 single display adapter than can simultaneously handle and switch between
multiple displays and display types.

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~~Furthermore, the existence of both raster and stroke display types~~
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renders it difficult to use raster-oriented graphics applications with stroke
14 display types. For example, VAPS formats, which are common in the industry,
are unable to drive stroke displays or to properly work with hybrid stroke/raster
16 displays in both modes. The following patents relate generally to this problem,
but none provide the ability of the present invention to drive stroke and hybrid
18 displays using VAPS formats: U.S. Patent No. 5,499,325, to Dugan, Jr., entitled
"Brightness Controls for Visual Separation of Vector and Raster Information";
20 U.S. Patent No. 4,635,050, to Grothe et al., entitled "Dynamic Stroke Priority
Generator for Hybrid Display"; U.S. Patent No. 4,631,532, to Grothe, entitled
22 "Raster Display Generator for Hybrid Display System"; and U.S. Patent No.
4,055,004, to Chase, entitled "Full Color Hybrid Display for Aircraft Simulators."

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SUMMARY OF THE INVENTION

The following summary of the invention is provided to facilitate an understanding of some of the innovative features unique to the present invention, and is not intended to be a full description. A full appreciation of the various aspects of the invention can be gained by taking the entire specification, claims, drawings, and abstract as a whole.

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The present invention is of a display interface device and method comprising: providing one or more display interfaces connectable to a computer bus of an individual personal computer, workstation, or embedded system; providing a video library; and driving any one of a plurality of video displays of a plurality of types connected to the one or more display interfaces from output of the video library. In a preferred embodiment, the video library comprises video library information, such as OpenGL information. Driving of both stroke and raster display types can be done, as well as simultaneous driving of stroke display(s) of different types or raster display(s) of same or different types (e.g., FPD, HUD, MPD, MPCD, as shown in Fig. 8). Hybrid stroke/raster displays can also be driven. The display interface can be provided by a plurality of interface card mezzanines. Dynamic switching between displays in real time is preferably employed.

The present invention is additionally of a device and method for driving stroke displays using formats designed for raster displays (such as VAPS) comprising: linking generated code from the formats to a standard graphics

library; and providing stroke video drivers that ignore raster masking. In a
2 preferred embodiment, linking is to an OpenGL library. The stroke video drivers
preferably use occlusion memory in place of raster masking. Both stroke and
4 raster displays can be driven and switching dynamically between them is
possible in real time.

6 The present invention is also of a device and method for driving multiple
displays of different types using formats designed for raster displays (such as
8 VAPS) comprising: linking generated code from the formats to a standard
graphics library; driving a plurality of displays of different types from output of
10 the graphics library; and dynamically switching between the displays in real
time. In a preferred embodiment, linking is to an OpenGL graphics library.
12 Driving is of both stroke and raster display types, and the stroke video drivers
are employed using occlusion memory in place of raster masking. Driving of
14 hybrid stroke/raster displays can be performed.

The present invention is further of a device and method for driving a
16 hybrid stroke/raster display using formats designed for raster displays (such as
VAPS) comprising: linking generated code from the formats to a standard
18 graphics library; and providing stroke and raster display inputs from output of
the graphics library. In a preferred embodiment, linking is to an OpenGL
20 graphics library. The stroke video drivers preferably use occlusion memory in
place of raster masking. Dynamic switching can occur between stroke and
22 raster video drivers in real time.

A primary object of the present invention is to provide a single video
2 adapter interface that can drive multiple displays of the same, different, and/or
hybrid types.

4 Another object of the present invention is to provide the ability to drive
stroke displays using VAPS formats.

6 A further object of the present invention is to provide the ability to drive
hybrid stroke/raster displays using VAPS formats.

8 A primary advantage of the present invention is the greatly enhanced
portability of displays and display types between systems without extensive
10 reconfiguration required.

Another advantage of the present invention is that it promotes reusable
12 display formats and reduces the amount of testing needed to deploy graphics
software on new and different display types.

14 Other objects, advantages and novel features, and further scope of
applicability of the present invention will be set forth in part in the detailed
16 description to follow, taken in conjunction with the accompanying drawings, and
in part will become apparent to those skilled in the art upon examination of the
18 following, or may be learned by practice of the invention. The objects and
advantages of the invention may be realized and attained by means of the
20 instrumentalities and combinations particularly pointed out in the appended
claims.

22 The novel features of the present invention will become apparent to those
of skill in the art upon examination of the following detailed description of the

invention or can be learned by practice of the present invention. It should be
2 understood, however, that the detailed description of the invention and the specific
examples presented, while indicating certain embodiments of the present
4 invention, are provided for illustration purposes only because various changes and
modifications within the spirit and scope of the invention will become apparent to
6 those of skill in the art from the detailed description of the invention and claims
that follow.

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BRIEF DESCRIPTION OF THE DRAWINGS

10 The accompanying figures, in which like reference numerals refer to
identical or functionally-similar elements throughout the separate views and which
12 are incorporated in and form part of the specification, further illustrate the present
invention and, together with the detailed description of the invention, serve to
14 explain the principles of the present invention.

Fig. 1 illustrates in hierarchical form the software running under the
16 invention on a General Purpose Processor (GPP; the workstation, personal
computer, or embedded system microprocessor) in combination with a
18 reconfigurable image processing module (IPM);

Fig. 2 further illustrates in hierarchical form the software running on an
20 IPM or equivalent hardware;

Fig. 3 illustrates an implementation of a user interface (in this case,
22 VAPS) to the video library of the invention;

Fig. 4 illustrates the data and control flow from the display task through
2 to the video driver outputs when code is employed to drive one or more displays
of one or more display types;

4 Figs. 5-7 are block diagrams of data and control flow through the low
level Application Programmer's Interface (API) graphic drivers to the displays in
6 different display and display type configurations;

8 Fig. 8 is a block illustration providing an overview of an implementation of
the video library of the invention and its relationships to the video hardware and
other software;

10 Fig. 9 is a block diagram demonstrating device driver switching in the
invention; and

12 Fig. 10 is a flow diagram for decision making concerning device driver
switching.

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DETAILED DESCRIPTION OF THE INVENTION

16 The present invention provides the ability to, on a single workstation,
18 personal computer, or embedded system, and using a single interface card if
desired, drive multiple displays of different types and to dynamically switch
20 between them in real time. A commercial standard graphics library (such as
OpenGL) is employed together with dynamically switchable driver sets allowing
22 support of multiple displays of different types. The invention also provides the
ability to use raster-based display formats (such as VAPS) with stroke or hybrid
24 raster/stroke displays.

The present invention enhances reusability by enabling a single display routine to drive a variety of output types without the necessity of creating separate display routines for each output type. By using a commercial standard graphics library to create the display routine and tailoring the specific driver functions to work with the graphics library, as well as requiring all graphic interface to be through the graphics library, all hardware modes are isolated to the device drivers. Device drivers can then be created and modified to match the output without changing the display routine interface. The device driver set necessary to drive the varying output type is associated with each graphic context. When a graphic context is switched, the drivers are switched and a different output can be displayed to. The drivers can be switched dynamically, which makes multiple simultaneous outputs possible. This also allows for the support of hybrid modes in which multiple drivers can operate for the same output and drive raster and stroke on the same display if that display is capable. The architecture conveniently supports multiple displays, various modes (e.g., stroke and raster), and future display types and hardware that may be developed. A common software platform is thereby created that can be used transparently for a wide range of hardware and software applications. As an example, development of and modifications to graphics intensive operational flight program software are greatly enhanced by the present invention.

The invention also enhances reusability by permitting the same VAPS frame to be used to create display pages for both raster and stroke displays that will look the same. Again, a commercial standard graphics library is employed

for linking the VAPS generated code to the display drivers. Accommodations
2 are made in the stroke drivers to ignore masking that is used by raster displays
and allow for the same effect by using occlusion memory for the stroke display.
4 A new graphics context is used for each virtual CRT as well as treating each
virtual CRT as a root CRT to get proper scaling. Each graphic context is tied to
6 a specific output driver set, and hybrid mode can be used with VAPS by
switching output drivers within a graphics context. Multiple outputs are also
8 enabled in this manner by creating additional virtual CRTs using different device
drivers.

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10 ~~The software preferably employed in the embodiment of the invention~~
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employing an image processing module manufactured by Honeywell (IPM; e.g.,
12 a single VME card having a plurality of mezzanines for connection to a plurality
of displays) includes a Real-Time Operating System (RTOS) such as VxWorks,
14 the Tornado development environment, the OpenGL graphics language, and
the Visual Applications Builder (VAPS) display format development tool. Fig. 1
16 illustrates in block form the software running both on a General Purpose
Processor (GPP; the workstation, personal computer, or embedded system
18 microprocessor) and on the IPM. Shaded areas indicate reusable software.
Fig. 2 provides additional detail. Figs. 5-7 are block diagrams of data and
20 control flow through the low level API graphic drivers to the displays in different
display and display type configurations. Low level API pointers to the display's
22 ~~raster or stroke~~ drivers are preferably initialized only once during power-on

initialization. Fig. 3 illustrates an implementation of a user interface (in this
2 case, VAPS) to the video library.

The present invention also permits the same VAPS frame to drive both
4 stroke and raster displays. A commercial standard graphics library (e.g.,
OpenGL) links VAPS generated code to the display drivers to do either raster or
6 stroke. The stroke display drivers are preferably modified to ignore raster
masking and to use occlusion memory instead. Fig. 4 illustrates the data and
8 control flow from the display task through to the video driver outputs.

Hybrid displays can be driven from VAPS generated code as well as
10 multiple displays. VAPS was designed to drive a single raster output display,
but the present invention permits it to go beyond that limitation. The VAPS
12 portkit is modified to create a new graphics context for each virtual CRT. Each
virtual CRT is treated as a root CRT in order to achieve proper scaling. A
14 commercial standard graphics library (e.g., OpenGL) links the VAPS generated
code to the display drivers and each graphic context is tied to a specific output
16 driver set. Hybrid mode is rendered possible by switching output drivers within
a graphics context. Multiple outputs are rendered possible by creating
18 additional virtual CRTs using different device drivers.

Preferred design descriptions for the software of the invention next
20 follow:

Referring to Fig. 8, the preferred Video Library is a software interface for
22 graphics hardware that allows programs that use it to produce high quality
graphic images. The library allows a standard commercial interface to be able

to drive a variety of output types. The Video Library preferably comprises a
2 graphics module which contains Graphics Library Utility Tools (GLUT) and
OpenGL functions, a video control module which contains video functions that
4 are not handled by the graphics module, and a device drivers module which
communicates directly with the hardware. The device drivers are the functions
6 that can be replaced to match the targeted hardware. Multiple drivers can be
used simultaneously.

8 The video control module is a set of functions that are needed for the
image processing module that can not be accomplished using the Open GL
10 libraries or the GL utility tool kit. This supports functions that are common
among the drivers. Preferred data structures include: display, context, driver,
12 and hybrid mode control, and hardware specific interfaces.

14 The graphics library includes a subset of Open GL functions and Open
GL utility tool kit functions.

16 A subset of the GLUT kit library is preferably implemented for the image
processing module of the invention. This library contains the functions
necessary to initialize the display and setup the windows to put graphics in.
18 This library follows the functional description of the GLUT API. The preferred
data structures employed include the following: contexts initialization, context
20 switching (device drivers switched with context), swapping buffers, color
palettes control, animation control, and window state retrieval.

22 Referring to Figs. 9 and 10, the low level functions are the interface to
the device drivers that get swapped out depending on the output that is being

used. These calls are made by video control and graphics libraries and are not
2 called directly by the display program.

The Graphics Library is intended to provide the only interface to the low
4 level graphic drivers. The graphics library includes a subset of Open GL
functions, Open GL utility functions, and Open GL utility tool kit functions.

6 The detailed descriptions for the preferred API GL Utility Functions are
specified: OpenGL Programming for the X Window System, Mark J. Kilgard,
8 Addison-Wesley, ISBN 0-201-48359-9.

10 The detailed descriptions for the preferred API OpenGL functions are
specified in: OpenGL Reference Manual, Second Edition, Addison-Wesley,
ISBN 0-201-46140-4.

12 In summary, the present invention provides the ability to, on a single
workstation, personal computer, or embedded system, and using a single
14 interface card if desired, drive multiple displays of different types and to
dynamically switch between them in real time. Raster-based display formats
16 (such as VAPS) can also be used with stroke or hybrid raster/stroke displays.

18 The invention thereby enhances reusability by enabling a single display routine
to drive a variety of output types without the necessity of creating separate
display routines for each output type. The architecture conveniently supports
20 multiple displays, various modes (e.g., stroke and raster), and future display
types and hardware that may be developed. A common software platform is
22 thereby created that can be used transparently for a wide range of hardware
and software applications.

The embodiments and examples set forth herein are presented to best
2 explain the present invention and its practical application and to thereby enable
those skilled in the art to make and utilize the invention. Those skilled in the art,
4 however, will recognize that the foregoing description and examples have been
presented for the purpose of illustration and example only. Other variations and
6 modifications of the present invention will be apparent to those of skill in the art,
and it is the intent of the appended claims that such variations and modifications
8 be covered. The description as set forth is not intended to be exhaustive or to
limit the scope of the invention. Many modifications and variations are possible
10 in light of the above teaching without departing from the spirit and scope of the
following claims. It is contemplated that the use of the present invention can
12 involve components having different characteristics. It is intended that the scope
of the present invention be defined by the claims appended hereto. The entire
14 disclosures of all references, applications, patents, and publications cited above
are hereby incorporated by reference.